

From last time, the idea behind the Gerschgorin theorem is that if we have a matrix A , with

$$r_i = \sum_{j \neq i} |a_{ij}|$$

Make a set of disks in the complex plane

$$D_i := |a_{ii} - \lambda| \leq r_i$$

The eigenvalues must lie in $\bigcup D_i$

Example:

$$A = \begin{pmatrix} 100 & 1 \\ 2 & 99 \end{pmatrix} \quad \begin{array}{l} |\lambda - 100| \leq 1 \\ |\lambda - 99| \leq 2 \end{array}$$

Taking the transpose of A doesn't change anything

Example:

$$\begin{pmatrix} 100 & 1 \\ -3 & 2 \end{pmatrix} \quad \begin{array}{l} |\lambda - 100| \leq 1 \\ |\lambda - 2| \leq 3 \end{array}$$

$\begin{pmatrix} 1 & 10^6 \\ 0 & 1 \end{pmatrix}$ the eigenvalues are $\lambda_1 = \lambda_2 = 1$
but the theorem just says

$|1 - \lambda| \leq 10^6$, which isn't useful

So, let's replace A with DAD^{-1}

where D is diagonal, e.g.

$$D = \begin{pmatrix} \varepsilon & 0 \\ 0 & 1 \end{pmatrix}$$

This gives $DAD^{-1} = \begin{pmatrix} 1 & 10^6 \varepsilon \\ 0 & 1 \end{pmatrix}$

So the 10^6 term can be made arbitrarily small

Upcoming homework: sequence of diagonal transformations on a bidiagonal matrix

There exist fancier methods such as "ovals of cassini"

It depends on the application -- maybe machine precision makes $10^{-6} \approx 1$

We wrote

$$A = U\Sigma V^T \Leftrightarrow AV = U\Sigma$$

Partition the vectors:

$$V = [v_1, \dots, v_n]$$

$$Av_i = \sigma_i u_i \quad i = 1, \dots, r$$

$$Av_i = \vec{0} \quad i = r+1, \dots, n$$

This tells us that the singular values form a basis?

If we redefine

$$\tilde{U} = [\tilde{u}_1, \dots, \tilde{u}_r] \quad \tilde{V} = [v_1, \dots, v_r]$$

then

$$A = \tilde{U} \tilde{\Sigma} \tilde{V}^T \quad \text{with} \quad \begin{array}{l} \tilde{U}: m \times r \\ \tilde{\Sigma}: r \times r \\ \tilde{V}: n \times r \end{array}$$

Suppose

$$A = U \Sigma V^T$$

$m \times m$

$\sigma_m > 0$ (meaning all strictly positive)

$\sigma_m > 0$ (meaning all strictly positive)

$$A^{-1} = (V^T)^{-1} \Sigma^{-1} U^{-1} = V \Sigma^{-1} U^T$$

Easy to compute

Recall the 2-norm of a matrix

$$\|A\|_2^2 = \max_{x \neq 0} \frac{x^T A^T A x}{x^T x} = \lambda_{\max}(A^T A)$$

Now,

$$A^T A = V \Sigma^T U^T U \Sigma V^T = \begin{matrix} V & \Sigma^T & \Sigma & U^T \\ \uparrow & \uparrow & \uparrow & \uparrow \\ \text{orthog} & \text{diag} & d & \end{matrix}$$

Therefore,

$$\lambda_{\max}(A^T A) = \sigma_{\max}^2(A)$$

$$\Rightarrow \|A\|_2 = \sigma_{\max}(A)$$

Also, note that

$$\|\vec{x}\|_2 = \|Qx\|_2, \quad Q^T Q = I$$

Not hard to show that

$$\|A\|_2 = \|U \Sigma V^T\|_2 = \|\Sigma\|_2 = \sigma_1$$

Example:

Π a permutation matrix

$$\|\Pi A\|_2 = \|A\|_2 = \sigma_1$$

Which isn't true for eigenvalues; we would require $\Pi A \Pi^T$ for that

Example

Wednesday, October 05, 2005
11:32 AM

$$A: m \times n, \mathbf{b}: m \times 1$$

$$\begin{aligned} \text{Want } & \min \|b - Ax\|_2 \\ &= \min \|b - U \Sigma V^T x\|_2 \end{aligned}$$

Since that whole expression is a vector, we can multiply it by orthogonal transformation

$$= \min \|U^T b - \Sigma V^T x\|_2$$

$$\text{Say } U^T b = c; \quad V^T x = y$$

$$= \min_y \|c - \Sigma y\|_2$$

$$= \min \left[\sum_{i=1}^r (c_i - \sigma_i y_i)^2 + \sum_{i=r+1}^m c_i^2 \right]^{1/2}$$

The only thing we can vary is the y_i 's

$$\text{Set } \hat{y}_i = c_i / \sigma_i \quad \text{for } i = 1, 2, \dots, r$$

The \hat{y}_i for $i = r+1, \dots, n$ (m?) don't matter

$$\min \| \hat{c} - \Sigma \hat{y} \|_2 = \left(c_{r+1}^2 + \dots + c_{\underset{m?}{\uparrow}}^2 \right)^{1/2}$$

Remember

$$V^T \vec{x} = y, \quad \text{so} \quad \vec{x} = Vy$$

We want to choose y_{r+1}, \dots, y_n so that

$$\|\vec{x}\|_2 \quad \text{is minimized}$$

Choose $y_{r+1} = \dots = y_n = 0$

$$\text{We have} \quad \vec{x} = V\vec{y} = V\Sigma^+c$$

Where

$$\Sigma^+ = \begin{pmatrix} \sigma_1^{-1} & & & \\ & \ddots & & \\ & & \sigma_r^{-1} & \\ & & & & & & & \end{pmatrix} \quad n \times m$$

this gives $\vec{x} = A^+b$ where

$$A^+ = V\Sigma^+U^T$$

Call A^+ the "pseudoinverse"

Say A is $m \times n$; want X satisfying

- 1) $(AX)^T = AX$
- 2) $(XA)^T = XA$
- 3) $AXA = A$
- 4) $XAX = X$

Such an X is called a "pseudo-inverse"

If such an X exists, it is unique; in fact, it always exists

Moore-Penrose

If we take the singular value decomposition,

$$A = U \Sigma V^T, \quad A^\dagger = V \Sigma^{-1} U^T$$

Cool theorem

Wednesday, October 05, 2005
11:47 AM

Let $\mathcal{X} = \{x \mid \|b - Ax\|_2 = \min\}$

$\bar{x} \in \mathcal{X}$ such that

$$\|\bar{x}\|_2 = \min$$

$$\hat{x} = A^+ b$$

Projection Matrices

Wednesday, October 05, 2005
11:53 AM

Let $\vec{b} = \vec{b}_1 + \vec{b}_2$; write

$$b_1 = AA^+b, \quad b_2 = (I - AA^+)b$$

What's AA^+ ? It's

$$\begin{aligned} AA^+ &= U \Sigma V^T V \Sigma^{-1} U^T \\ &= U \begin{pmatrix} I_r & 0 \\ 0 & 0 \end{pmatrix} U^T =: P \end{aligned}$$

Observe that $P^2 = P$ and

$$I - AA^+ = I - P = (I - P)^2 =: P^\perp$$

By this property, $(AA^+)^2 = AA^+AA^+$

if we write $A^+ = X$ then the above is

$$(AXA)X = AX = (AX)^T$$

So, to get a "projection matrix" we really only require 2 of the pseudoinverse axioms to be satisfied

Another way to solve the minimal least squares problem is to make a projection matrix

$$A\vec{x} = Pb = b_1$$

$r = b - A\bar{x}$ is called the "residual vector"

$$= b - AA^+b = (I - AA^+)b = P^\perp b$$

Quadratic Forms

Wednesday, October 05, 2005
12:00 PM

$$A = A^T = U\Lambda U^T, \lambda_1 \geq \dots \geq \lambda_n \geq 0$$

$$\frac{x^T A x}{x^T x} = \frac{x^T U \Lambda U^T x}{x^T U U^T x}$$

$$=: \frac{\bar{y}^T \Lambda \bar{y}}{\bar{y}^T \bar{y}} = \frac{\sum_{i=1}^n \lambda_i y_i^2}{\sum_{i=1}^n y_i^2} \leq \lambda_1$$

Note that $\lambda_n \leq$

In HW, will consider

$$? \leq \frac{x^T A x}{x^T B x} \leq ?$$

Bilinear Forms

Wednesday, October 05, 2005
12:03 PM

$A: m \times n$

look at
$$\frac{u^T A v}{\|u\|_2 \|v\|_2} = \frac{|u^T U \Sigma V^T v|}{\|U^T u\|_2 \cdot \|V^T v\|_2}$$

$$=: \frac{|x^T \Sigma y|}{\|x\|_2 \|y\|_2} \leq \frac{\sigma_1 \|x\|_2 \|y\|_2}{\|x\|_2 \|y\|_2} = \sigma_1$$

by using Cauchy-Schwarz

$$\max_{u, v} \frac{|u^T A v|}{\|u\|_2 \|v\|_2} = \sigma_1$$

Begin with a matrix A , look at

$$\tilde{A} = \begin{pmatrix} \emptyset & A \\ A^T & \emptyset \end{pmatrix}$$

Since \tilde{A} is symmetric, it can be decomposed

$$\tilde{A} = Z \Lambda Z^T$$

$$\tilde{A}^2 = \begin{pmatrix} \emptyset & A \\ A^T & \emptyset \end{pmatrix} \begin{pmatrix} \emptyset & A \\ A^T & \emptyset \end{pmatrix} = \begin{pmatrix} AA^T & \emptyset \\ \emptyset & A^T A \end{pmatrix}$$

The eigenvalues $\lambda(A^2) = \sigma^2(A)$ are equal to the singular values squared

Important useful theorem:

The eigs of AB are the eigs of BA

e.g. $a = \mathbf{u}\mathbf{u}^T$

$\mathbf{u}^T\mathbf{u}$ is only a number, both have only one eigenvalue

Anyway, take

$$\begin{pmatrix} \emptyset & A \end{pmatrix} \vec{z} = \sigma \vec{z}$$

$$(A^T \ 0) / \sigma$$

$$\vec{z} = \begin{pmatrix} \vec{x} \\ \vec{y} \end{pmatrix}$$

$$\begin{pmatrix} 0 & A \\ A^T & 0 \end{pmatrix} \begin{pmatrix} \vec{x} \\ \vec{y} \end{pmatrix} = \begin{pmatrix} -A\vec{y} \\ A^T\vec{x} \end{pmatrix} = \begin{pmatrix} -\sigma\vec{x} \\ \sigma\vec{y} \end{pmatrix} = -\sigma \begin{pmatrix} \vec{x} \\ -\vec{y} \end{pmatrix}$$

$$=: -\sigma \vec{z}$$

This tells us $\vec{z}^T \vec{z} = 0$

$$\vec{x}^T \vec{x} - \vec{y}^T \vec{y} = 0$$

$$\vec{x}^T \vec{x} = 1/2$$

$$\vec{x}^T \vec{x} + \vec{y}^T \vec{y} = 1$$

$$\vec{y}^T \vec{y} = 1/2$$